



MAY 7 2017

ORATORIO SANTA CHIARA, BALLARÒ

- 10.00: WORKSHOPS  
Continued work on: stories, objects/activities,  
box/space
- 13.00: LUNCH
- 14.30: Final workshops and possible performance of  
*Scenes from a Puppet Play* (working title)
- 18.00: FINAL DISCUSSION
- 20.30: GOODBYE PARTY

Supported by the Metabolic Studio

With the International Institute for Environment and Development (IIED), London; Dipartimento di Scienze Umanistiche, University of Palermo; School of Arts and Humanities, Birkbeck College, London; Museo Internazionale delle Marionette A. Pasqualino, Palermo; Fondazione Ignazio Buttitta, Palermo; Oxford Comparative Criticism (OCCT); Holberg Prize



# STORIES IN TRANSIT II STORIE IN TRANSITO II

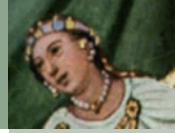
Palermo, May 5-7 2017



From 14th century Andho-Spanish illustrations of Ibn Zahir, *Sowman or the Waters of Comfort*



MAY 5 2017  
MOLTIVOLTI, BALLARÒ



MAY 6 2017  
MUSEO INTERNAZIONALE DELLE MARIONETTE  
ANTONIO PASQUALINO

**11.00:**

WELCOME  
Marina Warner,  
*Birkbeck College, University of London*  
Valentina Castagna,  
*Dipartimento di Scienze Umanistiche, University  
of Palermo*  
Giuseppina Sorce,  
*Head of the CPIA, Palermo*

**11.30:**

MEETING  
(pre-workshop discussion and planning for nesi)

**13.00:**

LUNCH

**15.30-16.30:**

Associazione Asante Onlus, ex "Casa Marconi",  
via Monfenera  
WORKSHOP  
Students of the CPIA and the young residents of the com  
munity centre Asante Onlus; exploring concept of Johke  
renda/Giocherenda (solidarity/ unity/ reconciliation of  
Ubuntu).

**17.00-19.30:**

WORKSHOPS  
Different groups working on: stories, objects/activities,  
box/space

**20.00:**

DINNER

**10.00-13.00:**

WORKSHOPS  
Groups continuing working on: stories,  
objects/activities, box/space

**13.00:**

LUNCH

**15.00-16.00:**

Opera dei Pupi, performance of a puppet play  
by the *puparo* Salvo Bumbello

**16.30:**

COFFEE BREAK

**17.00-19.00:**

WORKSHOPS  
The *puparo*/puppeteer will bring puppets and work  
with groups; continued work on: stories, objects/activities,  
box/space